

OpcClientState Enum

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll

Defines the different states a client may enter.

C#

```
public enum OpcClientState
```

Inheritance [Object](#) > [ValueType](#) > [Enum](#) > OpcClientState

Remarks

For more details see [State](#) property.

Fields

Name	Value	Description
Created	0	
Connecting	1	
Connected	2	
Disconnecting	3	
Disconnected	4	
Reconnecting	5	
Reconnected	6	

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