

OpcDataChangeReceivedEventArgs

Members

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcDataChangeReceivedEventArgs](#) type exposes the following members.

Constructors

OpcDataChangeReceivedEventArgs(OpcMonitoredItem, OpcDataChangeDataSetItem)

C#

```
public OpcDataChangeReceivedEventArgs(OpcMonitoredItem monitoredItem,  
OpcDataChangeDataSetItem item)
```

Parameters

monitoredItem [OpcMonitoredItem](#)

item [OpcDataChangeDataSetItem](#)

Exceptions

[ArgumentNullException](#)

Properties

Handled

Gets or sets a value that indicates whether the event handler has completely handled the event or whether the system should continue its own processing.

C#

```
public bool Handled { get; set; }
```

Property Value

Boolean

The value true if the event has been completely handled; otherwise, the value false.

Item

C#

```
public OpcDataChangeDataSetItem Item { get; }
```

Property Value

[OpcDataChangeDataSetItem](#)

MonitoredItem

C#

```
public OpcMonitoredItem MonitoredItem { get; }
```

Property Value

[OpcMonitoredItem](#)

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