

OpcDialogConditionExtension Members

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcDialogConditionExtension](#) type exposes the following members.

Methods

Respond(OpcDialogCondition, OpcClient, Int32)

Passes the [selectedResponse](#) option and ends the dialog of the [condition](#) specified using the further specified [client](#).

C#

```
public static void Respond(this OpcDialogCondition condition, OpcClient client, int selectedResponse)
```

Parameters

[condition](#) [OpcDialogCondition](#)

The [OpcDialogCondition](#) its 'Respond' method node is to be called.

[client](#) [OpcClient](#)

The [OpcClient](#) to use to call the method.

[selectedResponse](#) [Int32](#)

Selected index of the [ResponseOptions](#) of the [condition](#) specified.

Exceptions

[ArgumentNullException](#)

The [condition](#) or [client](#) is a null reference (Nothing in Visual Basic).

[OpcException](#)

The call of the method node failed (see exception details for more information).

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