

OpcFileNodeContext Class

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll

Describes a single file node accessed by an [OpcClient](#).

C#

```
public class OpcFileNodeContext : OpcNodeAccessContext
```

Inheritance [Object](#) > [OpcNodeAccessContext](#) > OpcFileNodeContext

Remarks

The [OpcFileNodeContext](#) is used whenever a file node based operation is performed using a specific [OpcClient](#). An instance of this class does then provide the [OpcNodeId](#) of the file node to operate on and the [OpcClient](#) to use for the file operation.

Using this class or a scenario specific derivate of this class does simplify the API used for a specific file node operation by reducing the amount of arguments (bound by the context object) they have to be passed.

Properties

Name	Description
Client	Gets the OpcClient used to operate on the node. (Inherited from OpcNodeAccessContext)
NodeId	Gets the OpcNodeId of the node to operate on. (Inherited from OpcNodeAccessContext)

Methods

Name	Description
ToString	Returns a string that represents the current OpcNodeAccessContext . (Inherited from OpcNodeAccessContext)
Update	(Inherited from OpcNodeAccessContext)

Table of Contents

Remarks	1
Properties	1
Methods	1