OpcUpdateNodeHistory Class

Namespace: Opc.UaFx.Client
Assemblies: Opc.UaFx.Advanced.dll

C#

```
public class OpcUpdateNodeHistory : OpcNodeHistoryCommand
```

Inheritance Object › OpcServiceCommand › OpcNodeServiceCommand › OpcNodeHistoryCommand › OpcUpdateNodeHistory

Derived

- OpcCreateNodeHistory
- OpcReplaceNodeHistory

Constructors

Name	Description
OpcUpdateNodeHistory(Int32, IEnumerable)	
OpcUpdateNodeHistory(Int32, Int32, IEnumerable)	
OpcUpdateNodeHistory(Int32, Int32, OpcValue)	
OpcUpdateNodeHistory(Int32, OpcValue)	
OpcUpdateNodeHistory(OpcNodeId, IEnumerable)	
OpcUpdateNodeHistory(OpcNodeId, OpcValue)	
OpcUpdateNodeHistory(String, IEnumerable)	
OpcUpdateNodeHistory(String, Int32, IEnumerable)	
OpcUpdateNodeHistory(String, Int32, OpcValue)	
OpcUpdateNodeHistory(String, OpcValue)	

Properties

Name	Description
NodeId	Gets the node identifier of the node on which a node orientated service have to operate on. (Inherited from OpcNodeServiceCommand)
SupportsNullNodeId	Gets a value indicating whether the OpcNodeServiceCommand supports instances of the OpcNodeId class its IsNull provides a value equals to the value true. (Inherited from OpcNodeServiceCommand)
UpdateType	

Methods

Name	Description
DenyNullIdentifier(OpcNodeId, String)	Verifies whether the `value` is a null identifier by checking the IsNull property. (Inherited from OpcNodeServiceCommand)

Table of Contents

Constructors 1
Properties 1
Methods 1