

# IOpcNodeDescriptor Interface

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll

Describes a specific node using the identifier of the node.

**C#**

```
public interface IOpcNodeDescriptor
```

## Properties

Name	Description
<a href="#">Nodeid</a>	Gets the node identifier of the node described.



# Table of Contents

**Properties** ..... 1