

# OpcAddPropertyNode<T> Members

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcAddPropertyNode<T>](#) type exposes the following members.

## Constructors

### OpcAddPropertyNode(OpcName)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the **name** of the property node to add. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

**C#**

```
public OpcAddPropertyNode(OpcName name)
```

#### Parameters

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

#### Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** is a null reference (Nothing in Visual Basic).

### OpcAddPropertyNode(OpcName, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

**C#**

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId)
```

#### Parameters

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

## nodeId OpcNodeId

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

### Exceptions

#### ArgumentException

The [name](#) is equals [Null](#).

#### ArgumentNullException

The [name](#) or [nodeId](#) is a null reference (Nothing in Visual Basic).

## OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the [name](#) of the property node to add, which shall be additionally accessible by the [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using [HasProperty](#) as the type of reference.

### C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId)
```

### Parameters

#### name OpcName

The [OpcName](#) through that the new property node can be accessed.

#### nodeId OpcNodeId

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

#### parentNodeId OpcNodeId

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

### Exceptions

#### ArgumentException

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

#### ArgumentNullException

The [name](#), [nodeId](#) or [parentNodeId](#) is a null reference (Nothing in Visual Basic).

## OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the [name](#) of the property node to add,

which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

**C#**

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId)
```

## Parameters

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using the type of reference identified by `referenceTypeId`.

`referenceTypeId` `OpcNodeId`

The `OpcNodeId` which identifies the type of reference to use for the new node and the existing parent node identified by `parentNodeId`.

## Exceptions

`ArgumentException`

The `parentNodeId` or `referenceTypeId` is equals `Null` or `name` is equals `Null`.

`ArgumentNullException`

The `name`, `nodeId`, `parentNodeId` or `referenceTypeId` is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcNodeId, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

**C#**

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId, T value)
```

## Parameters

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

### nodeId OpcNodeId

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

### parentNodeId OpcNodeId

The **OpcNodeId** of the parent node to reference using the type of reference identified by **referenceTypeId**.

### referenceTypeId OpcNodeId

The **OpcNodeId** which identifies the type of reference to use for the new node and the existing parent node identified by **parentNodeId**.

### value T

The initial value of the new property node.

## Exceptions

### ArgumentException

The **parentNodeId** or **referenceTypeId** is equals **Null** or **name** is equals **Null**.

### ArgumentNullException

The **name**, **nodeId**, **parentNodeId** or **referenceTypeId** is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcReferenceType)

Initializes a new instance of the **OpcAddPropertyNode`1** class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the node identified by **parentNodeId** using the **referenceType** specified as the type of reference.

## C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId,
    OpcReferenceType referenceType)
```

## Parameters

### name OpcName

The **OpcName** through that the new property node can be accessed.

### nodeId OpcNodeId

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

### parentNodeId OpcNodeId

The **OpcNodeId** of the parent node to reference using **HasProperty** as the type of reference.

### referenceType OpcReferenceType

One of the members defined by the [OpcReferenceType](#) enumeration to use to setup the reference between the new node and the existing parent node identified by [parentNodeId](#).

## Exceptions

### ArgumentException

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

### ArgumentNullException

The [name](#), [nodeId](#) or [parentNodeId](#) is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcReferenceType, T)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the [name](#) of the property node to add, which shall be additionally accessible by the [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using the [referenceType](#) specified as the type of reference.

## C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId,
    OpcReferenceType referenceType, T value)
```

## Parameters

[name](#) [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

[nodeId](#) [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

[parentNodeId](#) [OpcNodeId](#)

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

[referenceType](#) [OpcReferenceType](#)

One of the members defined by the [OpcReferenceType](#) enumeration to use to setup the reference between the new node and the existing parent node identified by [parentNodeId](#).

[value](#) [T](#)

The initial value of the new property node.

## Exceptions

### ArgumentException

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

### ArgumentNullException

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

## OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using `HasProperty` as the type of reference.

### C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, T value)
```

### Parameters

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

`value` `T`

The initial value of the new property node.

### Exceptions

`ArgumentException`

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

`ArgumentNullException`

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

## OpcAddPropertyNode(OpcName, OpcNodeId, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the `ObjectsFolder` node using `HasProperty` as the type of reference.

### C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, T value)
```

### Parameters

**name** `OpcName`

The `OpcName` through that the new property node can be accessed.

**nodeId** `OpcNodeid`

The `OpcNodeid` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeid` by its own.

**value** `T`

The initial value of the new property node.

## Exceptions

`ArgumentException`

The **name** is equals `Null`.

`ArgumentNullException`

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcName, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the **name** of the property node to add. The according `OpcNodeid` to identify and access the new node is determined by the service. The new node will be a child of the `ObjectsFolder` node using `HasProperty` as the type of reference.

**C#**

```
public OpcAddPropertyNode(OpcName name, T value)
```

## Parameters

**name** `OpcName`

The `OpcName` through that the new property node can be accessed.

**value** `T`

The initial value of the new property node.

## Exceptions

`ArgumentException`

The **name** is equals `Null`.

`ArgumentNullException`

The **name** is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the specified **type** of property node to add, which shall be accessible by the **name** defined. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name)
```

## Parameters

**type** [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

## Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the specified **type** of property node to add, which shall be accessible by the **name** and **nodeId** defined. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId)
```

## Parameters

**type** [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.



**nodeId** **OpcNodeId**

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

## Exceptions

**ArgumentException**

The **name** is equals **Null**.

**ArgumentNullException**

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId)

Initializes a new instance of the **OpcAddPropertyNode`1** class using the specified **type** of property node to add, which shall be accessible by the **name** and **nodeId** defined. The new node will be a child of the node identified by **parentNodeId** using **HasProperty** as the type of reference.

**C#**

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId)
```

## Parameters

**type** **OpcVariableType**

One of the members defined by the **OpcVariableType** enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

**name** **OpcName**

The **OpcName** through that the new property node can be accessed.

**nodeId** **OpcNodeId**

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

**parentNodeId** **OpcNodeId**

The **OpcNodeId** of the parent node to reference using **HasProperty** as the type of reference.

## Exceptions

**ArgumentException**

The **parentNodeId** is equals **Null** or **name** is equals **Null**.

**ArgumentNullException**

The **name**, **nodeId** or **parentNodeId** is a null reference (Nothing in Visual Basic).

# OpAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcNodeId)

Initializes a new instance of the `OpAddPropertyNode`1` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

## C#

```
protected OpAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId)
```

## Parameters

`type` `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using the type of reference identified by `referenceTypeId`.

`referenceTypeId` `OpcNodeId`

The `OpcNodeId` which identifies the type of reference to use for the new node and the existing parent node identified by `parentNodeId`.

## Exceptions

`ArgumentException`

The `parentNodeId` or `referenceTypeId` is equals `Null` or `name` is equals `Null`.

`ArgumentNullException`

The `name`, `nodeId`, `parentNodeId` or `referenceTypeId` is a null reference (Nothing in Visual Basic).

# OpAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcNodeId, T)

Initializes a new instance of the `OpAddPropertyNode`1` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcNodeId referenceTypeId, T value)
```

## Parameters

**type** [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

**nodeId** [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

**parentNodeId** [OpcNodeId](#)

The [OpcNodeId](#) of the parent node to reference using the type of reference identified by [referenceTypeId](#).

**referenceTypeId** [OpcNodeId](#)

The [OpcNodeId](#) which identifies the type of reference to use for the new node and the existing parent node identified by [parentNodeId](#).

**value** [T](#)

The initial value of the new property node.

## Exceptions

[ArgumentException](#)

The [parentNodeId](#) or [referenceTypeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

[ArgumentNullException](#)

The [name](#), [nodeId](#), [parentNodeId](#) or [referenceTypeId](#) is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcReferenceType)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the specified [type](#) of property node to add, which shall be accessible by the [name](#) and [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using the [referenceType](#) specified as the type of reference.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcReferenceType referenceType)
```

## Parameters

### type `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

### name `OpcName`

The `OpcName` through that the new property node can be accessed.

### nodeId `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

### parentNodeId `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

### referenceType `OpcReferenceType`

One of the members defined by the `OpcReferenceType` enumeration to use to setup the reference between the new node and the existing parent node identified by `parentNodeId`.

## Exceptions

### `ArgumentException`

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

### `ArgumentNullException`

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

## `OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcReferenceType, T)`

Initializes a new instance of the `OpcAddPropertyNode`1` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the `referenceType` specified as the type of reference.

### C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcReferenceType referenceType, T value)
```

## Parameters

### type `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

### name `OpcName`

The `OpcName` through that the new property node can be accessed.

### nodeId `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

`referenceType` `OpcReferenceType`

One of the members defined by the `OpcReferenceType` enumeration to use to setup the reference between the new node and the existing parent node identified by `parentNodeId`.

`value` `T`

The initial value of the new property node.

## Exceptions

`ArgumentException`

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

`ArgumentNullException`

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using `HasProperty` as the type of reference.

**C#**

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, T value)
```

## Parameters

`type` `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

value T

The initial value of the new property node.

## Exceptions

### ArgumentException

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

### ArgumentNullException

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, T)

Initializes a new instance of the `OpcAddPropertyNode`1` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the `ObjectsFolder` node using `HasProperty` as the type of reference.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, T value)
```

## Parameters

`type` `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

value T

The initial value of the new property node.

## Exceptions

### ArgumentException

The `name` is equals `Null`.

### ArgumentNullException

The `name` or `nodeId` is a null reference (Nothing in Visual Basic).

# OpcAddPropertyNode(OpcVariableType, OpcName, T)

Initializes a new instance of the [OpcAddPropertyNode`1](#) class using the specified **type** of property node to add, which shall be accessible by the **name** defined. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

## C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, T value)
```

## Parameters

**type** [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

**name** [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

**value** [T](#)

The initial value of the new property node.

## Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** is a null reference (Nothing in Visual Basic).





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