

OpcHistoryValue Class

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll

C#

```
public class OpcHistoryValue : OpcValue, IFormattable, IComparable, IComparable<OpcValue>,  
IEquatable<OpcValue>
```

Inheritance Object > OpcValue > OpcHistoryValue

Derived

- [OpcModifiedHistoryValue](#)

Implements IFormattable, IComparable, IComparable<OpcValue>, IEquatable<OpcValue>

Constructors

Name	Description
OpcHistoryValue(Object, DateTime)	
OpcHistoryValue(Object, DateTime, OpcStatus)	
OpcHistoryValue(Object, DateTime, OpcStatusCode)	

Properties

Name	Description
DataType	Gets the type of value represented. (Inherited from OpcValue)
DataTypeld	Gets the node identifier of the DataType of the value represented. (Inherited from OpcValue)
Rank	Gets the rank of the value represented. (Inherited from OpcValue)
ServerPicoseconds	Gets or sets the difference between a high resolution timestamp with a resolution of 10 picoseconds and the ServerTimestamp which only has a 100 ns resolution. (Inherited from OpcValue)
ServerTimestamp	Gets or sets the timestamp at which the server recorded the value. (Inherited from OpcValue)
SourcePicoseconds	Gets or sets the difference between a high resolution timestamp with a resolution of 10 picoseconds and the SourceTimestamp which only has a 100 ns resolution. (Inherited from OpcValue)
SourceTimestamp	Gets or sets the timestamp of the source from that the value originates. (Inherited from OpcValue)
Status	Gets the status information which defines the servers ability to access/provide the value. (Inherited from OpcValue)
Timestamp	

Name	Description
Value	Gets or sets the value represented. (Inherited from OpcValue)

Methods

Name	Description
As`1()	Retrieves the underlying Value as the type specified by T . (Inherited from OpcValue)
AsValue`1	Retrieves a new OpcValue`1 instance its Value is of the type specified by T . (Inherited from OpcValue)
CompareTo(Object)	Compares the current OpcValue with the other . (Inherited from OpcValue)
CompareTo(OpcHistoryValue)	Compares the current OpcHistoryValue with another OpcHistoryValue .
CompareTo(OpcValue)	Compares the current OpcValue with another OpcValue . (Inherited from OpcValue)
Create(OpcValue)	
Create`1(OpcVariableValue)	
CreateModified(OpcHistoryModificationInfo)	
CreateModified(OpcHistoryModificationInfo, Object)	
CreateModified(OpcHistoryModificationType)	
CreateModified(OpcHistoryModificationType, String)	
CreateModified(OpcHistoryModificationType, String, DateTime)	
CreateModified(OpcHistoryModificationType, String, DateTime, Object)	
Equals(Object)	Determines whether the specified other is equal to this OpcHistoryValue .
Equals(Object)	Determines whether the specified other is equal to this OpcValue . (Inherited from OpcValue)
Equals(OpcHistoryValue)	Determines whether the specified other is equal to this OpcHistoryValue .
Equals(OpcValue)	Determines whether the specified other is equal to this OpcValue . (Inherited from OpcValue)
GetHashCode	Retrieves a hash code for this OpcHistoryValue .
GetHashCode	Retrieves a hash code for this OpcValue . (Inherited from OpcValue)
ToString	
ToString	Converts the value of this instance to its equivalent string representation. (Inherited from OpcValue)
ToString(String, IFormatProvider)	

Name	Description
<code>ToString(String, IFormatProvider)</code>	Converts the value of this instance to its equivalent string representation using the specified format and culture-specific format information. (Inherited from <code>OpcValue</code>)

Operators

Name	Description
<code>op_Equality(OpcHistoryValue, OpcHistoryValue)</code>	Returns a value indicating whether two instance of <code>OpcHistoryValue</code> are equal.
<code>op_Equality(OpcValue, OpcValue)</code>	Returns a value indicating whether two instance of <code>OpcValue</code> are equal. (Inherited from <code>OpcValue</code>)
<code>op_Explicit(Ua.DataValue)</code>	Converts a <code>OpcValue</code> to an <code>DataValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_GreaterThan(OpcHistoryValue, OpcHistoryValue)</code>	Determines whether the first specified <code>OpcHistoryValue</code> object is greater than the second specified <code>OpcHistoryValue</code> object.
<code>op_GreaterThan(OpcValue, OpcValue)</code>	Determines whether the first specified <code>OpcValue</code> object is greater than the second specified <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_GreaterThanOrEqual(OpcHistoryValue, OpcHistoryValue)</code>	Determines whether the first specified <code>OpcHistoryValue</code> object is greater than or equal to the second specified <code>OpcHistoryValue</code> object.
<code>op_GreaterThanOrEqual(OpcValue, OpcValue)</code>	Determines whether the first specified <code>OpcValue</code> object is greater than or equal to the second specified <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Boolean</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Byte</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Char</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(DataValue)~Opc.UaFx.OpcValue</code>	Converts a <code>DataValue</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Decimal</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Double</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>UInt16</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>Int32</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(UaFx.OpcValue)</code>	Converts a <code>UInt64</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)
<code>op_Implicit(Nullable)</code>	Converts a null-able <code>Boolean</code> to an <code>OpcValue</code> object. (Inherited from <code>OpcValue</code>)

Name	Description
op_Implicit(Nullable)	Converts a null-able Byte to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able Char to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able Decimal to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able Double to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able UInt16 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able Int32 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able UInt64 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able SByte to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able Single to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able UInt16 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able UInt32 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Nullable)	Converts a null-able UInt64 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a SByte to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a Single to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a String to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a UInt16 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a UInt32 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(UaFx.OpcValue)	Converts a UInt64 to an OpcValue object. (Inherited from OpcValue)
op_Implicit(Variant)~Opc.UaFx.OpcValue)	Converts a Variant to an OpcValue object. (Inherited from OpcValue)
op_Inequality(OpcHistoryValue, OpcHistoryValue)	Returns a value indicating whether two instances of OpcHistoryValue are not equal.

Name	Description
op_Inequality(OpcValue, OpcValue)	Returns a value indicating whether two instances of OpcValue are not equal. (Inherited from OpcValue)
op_LessThan(OpcHistoryValue, OpcHistoryValue)	Determines whether the first specified OpcHistoryValue object is less than the second specified OpcHistoryValue object.
op_LessThan(OpcValue, OpcValue)	Determines whether the first specified OpcValue object is less than the second specified OpcValue object. (Inherited from OpcValue)
op_LessThanOrEqual(OpcHistoryValue, OpcHistoryValue)	Determines whether the first specified OpcHistoryValue object is less than or equal to the second OpcHistoryValue object.
op_LessThanOrEqual(OpcValue, OpcValue)	Determines whether the first specified OpcValue object is less than or equal to the second OpcValue object. (Inherited from OpcValue)

Table of Contents

Constructors	1
Properties	1
Methods	2
Operators	3