

# OpcMethodContext Members

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcMethodContext](#) type exposes the following members.

## Properties

### Result

Gets or sets the [OpcResult](#) determining the outcome of the callback routine.

**C#**

```
public OpcResult Result { get; set; }
```

#### Property Value

[OpcResult](#)

The [OpcResult](#) which contains information about the outcome of the invocation of the callback routine.

#### Remarks

The value of this property should be changed by the callback routine in cases where the outcome is unequal to [Good](#).

### Target

Gets the target [Object](#) to that the method call does belong.

**C#**

```
public object Target { get; }
```

#### Property Value

[Object](#)

The [Object](#) which can be a simple [OpcNodeId](#) of the parent node of the method node being called or a reference to the [OpcNode](#) which calls the method. The value of the property can also be of any other type or a null reference (Nothing in Visual Basic).



# Table of Contents

<b>Properties</b> .....	1
Result .....	1
Target .....	1