

OpcNodeIdCollection Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcNodeIdCollection](#) type exposes the following members.

Constructors

OpcNodeIdCollection()

Initializes a new instance of the [OpcNodeIdCollection](#) class.

C#

```
public OpcNodeIdCollection()
```

OpcNodeIdCollection(IList<OpcNodeId>)

Initializes a new instance of the [OpcNodeIdCollection](#) class as a wrapper for the specified [list](#).

C#

```
public OpcNodeIdCollection(IList<OpcNodeId> list)
```

Parameters

[list](#) [IList<OpcNodeId>](#)

The [IList<OpcNodeId>](#) of [OpcNodeId](#) values to wrap.

Exceptions

[ArgumentNullException](#)

The [list](#) is a null reference (Nothing in Visual Basic).

Methods

ClearItems()

C#

```
protected override void ClearItems()
```

InsertItem(Int32, OpcNodeId)

C#

```
protected override void InsertItem(int index, OpcNodeId item)
```

Parameters

index Int32

item OpcNodeId

RemoveItem(Int32)

C#

```
protected override void RemoveItem(int index)
```

Parameters

index Int32

SetItem(Int32, OpcNodeId)

C#

```
protected override void SetItem(int index, OpcNodeId item)
```

Parameters

index Int32

item OpcNodeId

Table of Contents

Constructors	1
OpcNodeIdCollection()	1
OpcNodeIdCollection(ICollection<OpcNodeId>)	1
Methods	1
ClearItems()	1
InsertItem(Int32, OpcNodeId)	2
RemoveItem(Int32)	2
SetItem(Int32, OpcNodeId)	2

