

OpcNodeIdFormat Enum

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll

Defines the formatting type of an [OpcNodeId](#).

C#

```
public enum OpcNodeIdFormat
```

Inheritance Object > ValueType > Enum > OpcNodeIdFormat

Fields

Name	Value	Description					
Foundation	0	The default formatting which formats an identifier within the default namespace (NamespaceIndex is equals zero) using the format "(i	s	b)=Value". In case there the identifier not refers to the default namespace the format "ns=NamespaceIndex;(i	s	b)=Value[#Path-by-'s']"	is used. The prefix before the value always indicates the Type of the Value . In case there the Path property is not equals Empty and the Type is equals String then the OpcNamePath is appended using the DefaultSeparatorOfPath .
FoundationExpanded	1	The extended formatting of the Foundation format. Which uses the format "nsu=NamespaceUri;(i	s	b)=Value[#Path-by-'s']" if the identifier refers to NamespaceUri that is not a null reference (Nothing in Visual Basic). In case there the NamespaceUri is a null reference (Nothing in Visual Basic) the format of the Foundation format is used.			
Compound	2						

Table of Contents

Fields	1
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