

OpcNonExclusiveLimitAlarm Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcNonExclusiveLimitAlarm](#) type exposes the following members.

Constructors

OpcNonExclusiveLimitAlarm(IOpcReadOnlyNodeDataStore)

Initializes a new instance of the [OpcNonExclusiveLimitAlarm](#) class using the [dataStore](#) specified.

C#

```
public OpcNonExclusiveLimitAlarm(IOpcReadOnlyNodeDataStore dataStore)
```

Parameters

[dataStore](#) [IOpcReadOnlyNodeDataStore](#)

The [IOpcReadOnlyNodeDataStore](#) of the 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode' to represent.

Exceptions

[ArgumentNullException](#)

The [dataStore](#) is a null reference (Nothing in Visual Basic).

Properties

IsHigh

Gets a value indicating whether the alarm applies to the [HighLimit](#) in a non-exclusive manner.

C#

```
public bool IsHigh { get; }
```

Property Value

[Boolean](#)

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsHigh'.

IsHighHigh

Gets a value indicating whether the alarm applies to the 'Opc.UaFx.OpcLimitAlarmNode.HighHighLimit' in a non-exclusive manner.

C#

```
public bool IsHighHigh { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsHighHigh'.

IsLow

Gets a value indicating whether the alarm applies to the [LowLimit](#) in a non-exclusive manner.

C#

```
public bool IsLow { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsLow'.

IsLowLow

Gets a value indicating whether the alarm applies to the [LowLowLimit](#) in a non-exclusive manner.

C#

```
public bool IsLowLow { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsLowLow'.

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