

OpcTimedShelveCallback Delegate

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll

Represents the method that will shelve the condition node for a specific amount of time.

C#

```
public delegate OpcStatusCode OpcTimedShelveCallback(OpcContext context, TimeSpan duration);
```

Parameters

context [OpcContext](#)

The [OpcContext](#) to use to shelve the condition.

duration [TimeSpan](#)

The amount of time the condition is to be shelved.

Returns

[OpcStatusCode](#)

The [OpcStatusCode](#) which defines the outcome of the operation.

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