

OpcStateMachineNodeExtension Class

Namespace: Opc.UaFx.Server

Assemblies: Opc.UaFx.Advanced.dll

Provides static (Shared in Visual Basic) extension methods to manage [OpcStateMachineNode](#) objects.

C#

```
public static class OpcStateMachineNodeExtension
```

Inheritance [Object](#) › OpcStateMachineNodeExtension

Methods

Name	Description
ChangeState (OpcFiniteStateMachineNode , OpcContext , UInt32)	Changes the current state of the stateMachineNode specified using the further specified context .

Table of Contents

Methods	1
----------------	---