

TransferEventArgs Constructor

Initializes a new instance of the [TransferEventArgs](#) class using the specified *source*, *handled*, *buffer*, *bufferLength* information.

Namespace: [Rfc1006LibNet.Advanced.EventArgs](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public TransferEventArgs(  
    Rfc1006Base source,  
    bool handled,  
    byte[] buffer,  
    int bufferLength  
)
```

Parameters

source

Type: [Rfc1006LibNet.Advanced.Rfc1006Base](#)

A reference to the object that raised the event.

handled

Type: [System.Boolean](#)

A value that indicates the present state of the event handling for the specific transfer event as it travels the route.

buffer

Type: [System.Byte\[\]](#)

An array of type Byte that is the location in memory to store data read from the RFC1006 communication.

bufferLength

Type: [System.Int32](#)

Stores the number of bytes read from the RFC1006 communication.

See Also

Reference

[TransferEventArgs Class](#)

[Rfc1006LibNet.Advanced.EventArgs Namespace](#)

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