

TransferEventArgs Class

Provides data for the [Receiving](#), [Received](#), [Transmitting](#), [Transmitted](#) events.

Inheritance Hierarchy

[System.Object](#)
[System.EventArgs](#)
[Rfc1006LibNet.Advanced.EventArgs.TransferEventArgs](#)

Namespace: [Rfc1006LibNet.Advanced.EventArgs](#)
Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public class TransferEventArgs : EventArgs
```

The [TransferEventArgs](#) type exposes the following members.

Constructors

--	Name	Description
	TransferEventArgs	Initializes a new instance of the TransferEventArgs class using the specified <i>source</i> , <i>handled</i> , <i>buffer</i> , <i>bufferLength</i> information.

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Properties

--	Name	Description
	Buffer	Gets or sets an array of type Byte that is the location in memory to store data read from the RFC1006 communication
	BufferLength	Gets or sets the number of bytes read from the RFC1006 communication.
	Handled	Gets or sets a value indicating whether the present state of the event handling for the specific transfer event as it travels the route.
	OriginalSource	Gets the original reporting source as determined by pure hit testing, before any possible Source adjustment by a parent class.
	Source	Gets or sets a reference to the object that raised the event.

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See Also

Reference

[Rfc1006LibNet.Advanced.EventArgs Namespace](#)

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