

Rfc1006Base.Transmit Method (Byte[], Int32, Int32)

Writes *length* Bytes to the RFC1006 communication.

Namespace: [Rfc1006LibNet.Advanced](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public int Transmit(
    byte[] buffer,
    int offset,
    int length
)
```

Parameters

buffer

Type: [System.Byte\[\]](#)

An array of type Byte that contains the data to write to the RFC1006 communication.

offset

Type: [System.Int32](#)

The offset of the buffer index.

length

Type: [System.Int32](#)

The number of bytes to write to the RFC1006 communication.

Return Value

Type: [Int32](#)

The number of bytes written to the RFC1006 communication.

Exceptions

Exception	Condition
TimeoutException	The transmit timeout exceeded.
Exception	Connection not established!

See Also

Reference

[Rfc1006Base Class](#)

[Transmit Overload](#)

[Rfc1006LibNet.Advanced Namespace](#)

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