

Rfc1006Server.Start Method

Starts the server and accept client.

Namespace: [Rfc1006LibNet.Advanced](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public override void Start()
```

Exceptions

Exception	Condition
Exception	Server already started

See Also

Reference

[Rfc1006Server Class](#)

[Rfc1006LibNet.Advanced Namespace](#)

Table of Contents

Syntax	1
Exceptions	1
See Also	1
Reference	1