

Rfc1006Server.Stopped Event

Occurs after the server stops

Namespace: [Rfc1006LibNet.Advanced](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public event EventHandler<ConnectionEventArgs> Stopped
```

Value

Type: [System.EventHandler<ConnectionEventArgs>](#)

See Also

Reference

[Rfc1006Server Class](#)

[Rfc1006LibNet.Advanced Namespace](#)

Table of Contents

Syntax	1
Value	1
See Also	1
Reference	1