

# SiemensOperandTypes Members

**Namespace:** IPS7Lnk.Advanced

**Assemblies:** IPS7LnkNet.Advanced.dll, IPS7LnkNet.Advanced.dll

The [SiemensOperandTypes](#) type exposes the following members.

## Fields

### Counter

Specifies the string representation of the counter operand.

**C#**

```
public const string Counter = "Z"
```

**Field Value**

[String](#)

### DataBlock

Specifies the string representation of the data block operand.

**C#**

```
public const string DataBlock = "DB"
```

**Field Value**

[String](#)

### Flag

Specifies the string representation of the flag operand.

**C#**

```
public const string Flag = "M"
```

**Field Value**

[String](#)

## Function

Specifies the string representation of the function operand.

**C#**

```
public const string Function = "FC"
```

### Field Value

String

## FunctionBlock

Specifies the string representation of the function block operand.

C#

```
public const string FunctionBlock = "FB"
```

### Field Value

String

## Input

Specifies the string representation of the input operand.

C#

```
public const string Input = "E"
```

### Field Value

String

## Local

Specifies the string representation of the local operand.

C#

```
public const string Local = "L"
```

### Field Value

String

## OrganizationBlock

Specifies the string representation of the organization block operand.

C#

```
public const string OrganizationBlock = "OB"
```

**Field Value**

String

## Output

Specifies the string representation of the output operand.

**C#**

```
public const string Output = "A"
```

**Field Value**

String

## PeripheryInput

Specifies the string representation of the periphery input operand.

**C#**

```
public const string PeripheryInput = "PE"
```

**Field Value**

String

## PeripheryOutput

Specifies the string representation of the periphery output operand.

**C#**

```
public const string PeripheryOutput = "PA"
```

**Field Value**

String

## SystemFunction

Specifies the string representation of the system function operand.

**C#**

```
public const string SystemFunction = "SFC"
```

**Field Value**

String

# SystemFunctionBlock

Specifies the string representation of the system function block operand.

**C#**

```
public const string SystemFunctionBlock = "SFB"
```

**Field Value**

String

# Timer

Specifies the string representation of the timer operand.

**C#**

```
public const string Timer = "T"
```

**Field Value**

String

# UserDefinedType

Specifies the string representation of the user defined type operand.

**C#**

```
public const string UserDefinedType = "UDT"
```

**Field Value**

String

# VariableTable

Specifies the string representation of the variable table operand.

**C#**

```
public const string VariableTable = "VAT"
```

**Field Value**

String

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